

USE OF CALL TECHNOLOGY IN TEACHING AND LEARNING MATHEMATICS AT COLLEGE LEVEL IN PAKISTAN

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ABSTRACT:

The major objective of the study was to elicit the effect of three instructional methods for teaching of mathematics on low, average and high achiever elementary school students. Three methods: traditional instructional method, computer assisted instruction (CAI) and teacher facilitated mathematics learning software were employed for the teaching of three chapters of six class mathematics textbook (Integers, Algebra and Geometry) . Interactive software was developed, using the contents of these three chapters. Two urban and two rural schools were selected containing a male and a female school. Seventy eight students from each of the four randomly selected schools were randomly selected and assigned in to three groups. On the basis of pre-test the students were identified as low, average and high achievers. After the treatment a post test was conducted. The score of the students were analyzed that revealed teacher facilitated mathematics instructional method produced better score when compared with CAI and traditional instructional methods of teaching mathematics for low and average achievers, but no significant difference was observed between instructional techniques for high achievers. It raises the questions; why instructional techniques not affected the high achievers scores? What kind of provisions may be added in the next version of the instructional software?

Keywords: Pakistan, Punjab province, Mathematics Education, Teaching Technologies, High and Low Achievers, Teacher facilitated Software Technique and Computer Based Teaching

INTRODUCTION

According to the National Education Assessment System (NEAS, 2007) report, students of 4th and 8th grades remained underachievers in the subject of mathematics when measured by the National Achievement Tests administered in 2006 and 2007. Similar findings were reported by the Punjab Education Assessment System (PEAS) in the same years. This consistency in the results over the years confirmed the under achievements throughout the country both across four provinces and federally administrated areas. The problem identified by NEAS and PEAS need some specific measures to overcome. They also identified that students are weak in contents of geometry, sets and algebra.

In order to overcome these shortcomings, there is a dire need for a comprehensive set of strategies to be followed. National and provincial assessment reports revealed that major components of the underachievement in mathematics are contents of algebra and geometry. The instructional techniques and strategies and their effectiveness may also be an important factor contributing towards the underachievement of the students in mathematics.

Many research attempts (Mahmood 2004, Tabassum 2004, Vergnaud 1997 and Seeger and Steinbring 1994) addressed the similar problems across the globe but no comprehensive

solution is available. In order to address this issue there is a need to understand the nature of mathematics and different ways of teaching mathematics. Teachers are using same techniques for students of different achievement levels and background. It highlighted the need to use different techniques for the different ability groups. In this study the researchers tried to answer the question "which instructional technique works well" by formulating the following three null hypotheses.

1. There is no significant difference between the scores of the three groups of low achievers students taught using traditional method, mathematics software method and teacher facilitated mathematics software method.
2. There is no significant difference between the scores of the three groups of average achievers students taught using traditional method, mathematics software method and teacher facilitated mathematics software method.
3. There is no significant difference between the scores of the three groups of high achievers students taught using traditional method, mathematics software method and teacher facilitated mathematics software method.

NATURE OF MATHEMATICS

According to Vergnaud (1997) many questions have been raised by the teachers and researchers about the nature of mathematical knowledge, but no simple answer is available. Many mathematics educators think mathematics activity as a timely discovering of the truth and totally independent of the culture and disciplines. They are pointing towards the numeration or learning of the basic arithmetic skills (+, -, ×, ÷). Ernest (1994) has also reported the same fact about discovery learning saying that discovery learning assumes that mathematical knowledge is pre-existing.

Researchers of the present era (Bokhove and Drijvers 2012, Ferguson 2014 and Festus 2013) are more focused towards the use of constructivism, especially in teaching of science and mathematics. The basic assumption behind this philosophy is that "the evolving organism must adapt to the environment in order to survive". Reflecting that mathematics learning is active, the discipline of mathematics has witnessed changes with the environment and the new trend towards technology needs some more basic changes in order to make mathematics more compatible with our societal context. The mathematics learner should be allowed to construct knowledge in their own cultural and social context. The software used for this particular study was designed on the philosophy of active involvement of the students. The purpose of active involvement was achieved by incorporating hinting and feedback strategies emerging from the local teachers and educators.

TEACHING OF MATHEMATICS

The diverse nature of the mathematical knowledge demands different strategies from the teachers in the classroom. Many studies (Afzal and Gondal 2010, Mahmood 2004 and Tabassum 2004) have highlighted that in Pakistan the teachers are following a traditional teaching method that is Chalk and Board method. This method is appropriate while teaching

the basic operations and facts. But according to Seeger and Steinbring (1994) it reflects only one side of the coin, the traditional teaching process in mathematics classroom tend to beginning of the universal epistemological basis.

The frequent use of computers for teaching of mathematics demands development of new software that may be embedded in the local context. Therefore there is a need to provide enough knowledge and skills to the teachers that consequently help to develop a more positive attitude towards the use of technology for teaching (Afzal, et.al. 2011) . Technology has already changed the way educators teach. Shelly, Cashman, et.al. (2002) have identified that most of the teachers are using multimedia during instruction. Many researchers (Black and McClintock 1995, Richards 1998, Brush and Saye 2000 and Katmada, Mavridis, and Tsiatsos 2014) have studied the impact of constructivism on classroom practices for the purpose of integration of technology in teaching learning process, due to potential of technological embedded pedagogical techniques. Dwyer, Ringstaff, and Sandholtz (1990) as cited in Imel (1992) and Robinson (2012) were of the view that providing immediate access to technology mean free hand to construct their own knowledge in the classroom substantially changes the teaching learning process. Multiple studies (Black and McClintock 1995, Richards 1998, Brush and Saye 2000 and Katmada, Mavridis, and Tsiatsos 2014) pointed to the benefit of using technology to enhance student learning elementary school language, arts, science, and mathematics; middle school language, arts, science, mathematics, and social studies; and high school mathematics, science, and writing.

According to Owens and Waxman (1994) the students got higher scores in the computer assisted instruction (CAI) group in Geometry but no differences in Algebra. The study of Afzal and Gondal (2010) had also highlighted similar kind of facts, where teacher facilitated mathematics software group outperformed the students taught through traditional method and CAI for both male and female groups. In the present scenario (Ahmad and Latih 2010, Boon 2009, Casey, 2012 and Clark-Wilson, Robutti, and Sinclair 2014) many companies and research groups are trying to develop the software and to see their effect on learning achievement (Kaput 1992, Brown 2001, Chen 2005, Chang 2002, McKethan, Everhart & Stubblefield 2000 and Yildirim, Ozden, & Aksu 2001).

CONTEXT OF THE STUDY

Very few efforts of teaching with computers in Pakistani context had been witnessed, and its effectiveness for the different achievement groups (High, Average and Low). Therefore there was need to conduct a study in mathematics that provided evidence of its effectiveness for high, average and low achievers in Pakistani teaching learning context. The researchers investigated the role of mathematics software, used for improving students learning achievements in mathematics at elementary level across different achievement levels. The study also explored the effect of different instructional techniques for high, average and low achievers.

METHODOLOGY

The investigation of the effect of different teaching strategies on teaching of mathematics at elementary level is a contribution towards identification of improvement in educational instructional methods. It was an experimental study to examine the effect of independent variables; traditional instructional method, mathematics software instruction and teacher facilitated mathematics software instruction on the achievements of high average and low achievers measured by mathematics test prepared by the researchers. The researchers formulated three hypotheses as already stated and developed software the details are discussed in the following section.

DEVELOPMENT OF SOFTWARE

The new paradigm of teaching-learning process need interactivity that demands more efforts from the teachers, assuming that mathematical knowledge can be socially constructed and teacher is capable to provide the learning environment where students can actively participate. Therefore, after presentation of the concept the examples were provided to the students. These examples provided basis for the exercises that were the part of each lesson, students were involved in assessment and feedback was provided for the assessment component whereas hints were given for exercises. This was the basic structure on which the software was designed.

Developing teaching software is a complex process, as it requires the basic philosophy, content selection, appropriate delivery, programming and the user- interface that is user friendly. For this purpose three teaching units for 6th grade mathematics were selected and modified. Minor changes were made to have units compatible with the software requirements in consultation with the programmers and subject experts. The modified units were validated by opinion of subject experts and teacher teaching mathematics at grade six, and were used to develop the software for imparting instruction to the experimental-1 and experimental -2 groups. Three teachers, currently teaching mathematics at elementary level, a programmer, quality assurance personnel and user interface designer were employed for the formative evaluation of the software. Software evaluation rubric recommended by Shelly, Cashman, Gunter and Gunter, (2003) was used for this purpose. The teachers contributed towards the content, ease of use and the component of assessment, as well as provided comprehensive list of suggestions which helped to enhance the instructional quality of the software. A programmer (other than developers) went through the coding of the software and suggested changes which were discussed with the developers in a meeting and incorporated accordingly. The quality assurance personnel added valuable suggestions towards the animation, graphics and feedback prompts where a user interface designer helped in adjusting the area of main frame and the mini frames of the program. Piloting of the first version was done with forty students of 6th grade, researchers and mathematics teacher of the school remained present during the piloting process and noted the points highlighted by the students. This effort consequently produced software for teaching of mathematics at 6 th grade level and was used for this study. The main frame of the software is given in Figure 1.

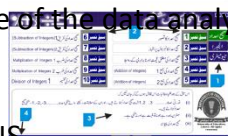
The far right area (No. 1) of the screen presented the three major content areas. Users were allowed to enter the lessons after selecting the major content area first. Then clicking the lesson number allowed the users to navigate through the lesson. The area of the screen to the left of the University monogram (No. 3) presented the learning outcomes desired to be mastered during the lesson. The instructional manual and the installation instructions are presented in the software manual.

Figure 1: Main Frame of the Mathematics Software

The researchers randomly selected four schools from Punjab province to conduct the experiment. One school from each stratum (Urban, Rural, Male and Female) was sampled. Seventy eight students of class six from each school were randomly assigned to three groups. First group was taught using traditional teaching method, where teacher used chalk and board and students noted the questions in their note books and reproduced the same in their homework copy in the next day, this group was named as control group. The second group was taught in the computer lab in this group the students studied on their own pace and they were free to move through the lesson, teacher and the lab assistant were present to guide them for the use of computer and software, lab assistant helped to resolve the hardware problems. Computer assisted instruction was the teaching technique used for experimental group 1. The third group was taught in the computer lab; teacher facilitated learning in this group by helping the students to grasp the concepts, answered students' questions and gave explanations using chalk and board where necessary. Students were free to ask questions and seek help from the teacher. The lab assistant remained with this group during instruction to help students in using software and solving hardware problems that saved much of the students' time. The intervention prolonged for ten weeks.

Pre-test post-test control group experimental design was employed to explore the information regarding the effectiveness of the different teaching strategies for high, average and low achievers used for the experiment.

Before the start of the experiment a pre-test was conducted. Scores obtained by the students on the pre -test were used to label the students as high, average and low achievers. The students scoring 60% or above were considered as high achievers, the scores of the average achievers were from 40% to 59%, whereas the students scoring below 40% percent were labelled as low achievers for the purpose of the data analysis. The labels were not disclosed to students and the



CONCLUSIONS AND RECOMMENDATIONS

Afzal and Gondal (2010) highlighted that teacher facilitated software instruction method may be better as compared to the mathematics software and traditional instructional methods for teaching of mathematics at 6th grade. There was need to justify whether the software facilitated teaching of mathematics worked equally well for different groups of students based on their achievement levels. The three achievement groups were formulated named as low, average and high achievers. The data revealed that the teacher facilitated software instruction method worked better as compared to the mathematics software and traditional instructional methods for the average and low achievers groups. The results were consistent with the studies conducted by Owens and Waxman (1994), Imel (1992), Mahmood (2004) and Tabassum (2004) so it provided evidence to conclude that Teacher facilitated mathematics software method worked better for the both average and low achievers. The technology and activity based methods are being proved to be more effective than the traditional methods (Katmada, Mavridis, and Tsiatsos 2014, Ahmad and Latih 2010, Boon 2009, Casey, 2012 and Clark-Wilson, Robutti, and Sinclair 2014) the similar results were found in this study, major conclusions discussed below.

The students instructed through the teacher facilitated software method outperformed their counterparts, whereas mathematics software instructional method provided better results as compared to the traditional method of teaching mathematics to average achievers of 6th grade. These results might be due to the active involvement of the students in learning of mathematics. The researchers recommend that further research may be conducted to generalize the results of the study to the entire contents of the mathematics. Both horizontal (content areas) and the vertical (different grades) need to be researched before the large scale implementation of the

software for teaching of mathematics. For the group of low achievers there was significant Deleted:

difference between the scores of students instructed by the traditional method and the teacher facilitated software method of teaching mathematics, whereas the mathematics software method was equally effective as traditional method and was also not different from the teacher facilitated software method, therefore there is enough evidences to use the software for low achievers. For high achievers the researchers doing work in mathematics education have to locate other methods or develop more interactive software. Although the software facilitated mathematics teaching provided better results for the low achievers, there is still a need to conduct research with the improved version of the software for teaching of mathematics. Therefore researchers

! software to facilitate the low achievers in learning of mathematics.

There was no difference between the scores of the high achievers for the different instructional methods. There may be number of reasons for similar effect of three teaching methods used

for high achievers. Firstly, there may be the low number of students in each group, and this was a limitation of this particular study. Secondly, there may be the different philosophy of teaching mathematics to high achievers, different techniques may be used, and more comprehensive feedback, hinting strategies, examples, and exercises may be incorporated in the software for teaching of mathematics to high achievers.

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